2015 Trinity Christian College Wiffleball Rules Sheet

(Captains it is your responsibility to have your team understand the rules. We will enforce them from the first game.)

1. 6-8 players per team.
2. Played with a regulation wiffle ball bat and ball.
3. Max of seven players in the field including one defensive pitcher, one defensive catcher, and 5 fielders. (If your team has 6 players then you would only have four in the field. If your team has 8, one member from your team would sit for the defensive portion of the inning.)
4. Pitching Offensively: A member from your own team pitches to your own batters. Three pitches per batter. No exceptions.
5. Pitching Defensively: Pitchers hand will be in play. There will be a pitchers circle that the defensive pitcher must have one foot in to properly get the batter “out.”
6. After the ball is contacted the offensive pitcher must exit the pitchers circle so the defensive pitcher can receive a throw from his/her fielders. If the offensive pitcher tries to interfere with a throw, or if he/she is still in the pitching circle when the ball is caught, the batter is automatically out even if he/she beat the throw to the defensive pitcher.
7. 3 outs per inning
8. 5 inning game or 45 minute time limit.
9. 15 Run slaughter rule after 3 innings
10. When the defensive pitcher has the ball in the pitcher’s circle, all runners must stop. A runner only may be able to advance if he/she is more than halfway to the next base when the ball is caught.
11. Balls off the ceiling will be FAIR play. However if a ball gets stuck in the roof it will count as an automatic out.
12. No leadoffs or steals.
13. NO sliding. This poses a potential in jury risk to all players. If a player slides no matter if he/she is safe the player is out.
14. No pegs, if a player is pegged regardless if he is out he/she is automatically safe.
15. All other rules and regulations are subject to the referees’ discretion.