ABOUT THIS PROGRAM
Trinity’s Department of Art and Design is a vibrant community of creative students and faculty who are actively in the contemporary art and design spheres.

In Western culture, visual imagery has become a primary medium for the exchange of ideas and the discussion of its values. From paintings to photographs to movies to Tumblr and YouTube, this trend is intensifying. As one can see from these sources, vision is neither neutral nor incidental. It shapes and is shaped by our understanding of the world. Developing and redeeming this visual discussion is the essence of both a Reformed Christian worldview and the art and design department’s area of responsibility in the college’s mission. The college’s mission states “…those who teach and learn are called to be coworkers with Christ in subjecting all cultural activities to the reign of God.” The art department sees scholarship and teaching as two means to the same end, i.e., participating in the public square through the venues provided in fine art and design in order to unfold visual experience and influence the culture toward God’s gentle rule.

FOUNDATIONS COURSEWORK
- First Year Experience
  - FYF 101/111
- Theology
  - THEO 121
  - THEO 122
- Philosophy
  - PHIL 101
  - PHIL 102/110/111/HON 108
- History
  - HIST 103
  - HIST 104
- English
  - ENGL 103/HON 103
  - ENGL 104
- Mathematics
  - One from MATH 103, 109, 110, 111, 141, 151
- Natural Sciences
  - Biology–laboratory based biology course
  - Physical Science–laboratory based chemistry/physics course
- Social Science
  - One from ECON 121, PLSC 121, PSYC 121, PSYC 123, SOC 121
- Physical Wellness
  - PE 110/112
- Cross Cultural Studies
  - Two from 20 options

PROGRAM COURSEWORK
- Major Requirements
  - ART 103 Visual Culture
  - ART 108 Two-Dimensional Design
  - ART 209 Digital Media
  - ART 215 Beginning Photography
  - ART 216 Introduction to Graphic Design
  - ART 225 Typography
  - ART 345 Web Design
  - ART 360 Topics
  - ART 400 Internship/Field Experience
  - ART 420 Senior Seminar
  - ARTH 234 Art History: Neoclassicism to Surrealism 1789-1945
  - ARTH 235 Art History: After 1945, Abstract Expressionism
  - CPSC 111 Elements of Programming I
  - CPSC 112 Elements of Programming II
  - CPSC 202 Data Structures
  - CPSC 261 Web Architecture and Design
  - CPSC 310 Topic (a topic related to digital art and media)
  - One from: CPSC 231, 260, 370, 399
- Required Cognates
  - BUAD 131 Principles of Marketing
  - COMM 101 Fundamentals of Public Speaking
  - One from: BUAD 338, 385
  - One from: COMM 231, 346
- A minor in Computing is incorporated into this major
- Minor

This plan includes Foundation and Major coursework. A minor is required and additional elective credits may be needed to reach the required 120 credit hours to earn degree.

2/7/2019